1.

++time

no

yes

time > 15.0

no

2.

yes

cout << poly;

< 0.5

no

3.

volt\_1 – volt\_2 > 10.0

yes

cout << volt\_1 << volt\_2;

no

yes

4.

den < 0.05

result = num / den;

result = 0;

5.

time = 0;

--count;

no

yes

time += 2

6.

dist < 50.0 && time > 10.0

time += 2.5

no

yes

7.

dist >= 100.0

yes

dist >= 50.0

time += 2

time += 1

no

time += 0.5